THE KING OF Fighters '96

Weak Punch • Weak Kick • Strong Punch • Strong Kick A • B • C • D

Retreat • Forward Dash • Run ← ← • → → • → →

Strong Attack C D

Charge POW gauge A B C

Dodge B C D

Goro and Clark only

Backward • Forward Roll A B • → A B

Throw Escape thrown ← A B

Air Guard air ←

Play as Chizuru Kagura or Goenitz (NEO·GEO CD only or use Unibios)

At character select screen, hold START ↑ B → C ← A ↓ D

Desperation Move

When life is red or power gauge is full

KYO KUSANAGI

Hatsu Gane	close ← • → C
Issesetsu Seoi Nage	close ← • → D
100 Shiki: Oni Yaki	↓↘ A • C
707 Shiki: Koma Ho Furi	↓↙ B • D
202 Shiki: Koto Tsuki You	←↙↓↘→ B • D
75 Shiki: Kai	↓↘→ B B • D D
114 Shiki: Ara Kami	↓↘→ A
↳ 125 Shiki: Nana Se	B • D
↳ 128 Shiki: Kono Kizu	↓↘→ A • C
↳ 125 Shiki: Nana Se	B • D
↳ 127 Shiki: Yano Sabi	A • C
115 Shiki: Doku Kami	↓↘→ C
↳ 401 Shiki: Tsumi Yomi	←↙↓↘→ A • C
↳ 402 Shiki: Batsu Yomi	↓↘→ A • C
910 Shiki: Nue Tumi	←↙↓↘→ A • C
Ura 108 Shiki: Orochi Nagi	←↙↓↘→←↙↓↘→ A • C

BENIMARU NIKAIDO

Catch and Shoot	close ← • → C
Front Suplex	close ← • → D
Spinning Knee Drop	air close ← • ↓ • → C • D
Rai Jin Ken	air ↓↘→ A • C
Benimaru Coleda	close → ←↙↓↘→ C
Iai Geri	↓↘→ B • D
↳ Handou Sandan Geri	↓ ↑ B • D
Super Inazuma Kick	↓↘ B • D
Shinkuu Katate Goma	←↙↓↘→ B • D
Rai Koô Ken	↓↘→↓↘→ A • C

GORO DAIMON

- Juuji Shime — close ← • → C
- Tsukami Takai Tsuke — not too close ← • → C
- Okuri Ashi Barai — close ← • → D
- Jirai Shin — ↝ A • C

C is a fake move

- Chô Ukemi — ↶ B • D
- Kumo Tsukami Nage — ↻ A
- Chô Ousoto Gari — ↻ B
- Kiri Kabu Gaeshi — ↻ C
- Tenchi Gaeshi — close ↶ → C
- **Jigoku Gokuraku Otoshi** — close ↶ ↶ C

TERRY BOGARD

- Grasping Upper — close ← • → C
- Buster Throw — close ← • → D
- Power Wave — ↶ A • C
- Burn Knuckle — ↶ A • C
- Rising Tackle — ↝ A • C
- Crack Shoot — ↶ B • D
- Power Dunk — ↝ B • D
- **Power Geyser** — ↶ ↙ → A • C

ANDY BOGARD

- Gou Rin Kai — close ← • → C
- Kakaekomi Nage — close ← • → D
- Shôryûdan — ↝ A • C
- Hishôken — ↶ A • C
- Zaneiken — ↙ → A • C
- ↳ Ga Dan Kou — ↻ A • C
- Genei Shiranui — air ↻ B • D
- ↳ Genei Shiranui Shimo Agito — A • C
- ↳ Genei Shiranui Uwa Agito — B • D
- Kûhadan — ↻ B • D
- Geki Heki Hai Sui Shou — close ↻ C
- **Chô Reppadan** — ↶ ↶ B • D

JOE HIGASHI

Hiza Jigoku	close ← • → C
Leg Throw	close ← • → D
Bakuretsu Ken	A • C tap
↳ Bakuretsu Finish	↻ A • C
Hurricane Upper	↻ A • C
Slash Kick	↻ B • D
Ôgon no Kakato	↶ B • D
Tiger Kick	↯ B • D
Screw Upper	↻ ↻ A • C

RYO SAKAZAKI

Tani Otoshi	close ← • → C
Tomoe Nage	close ← • → D
Koô Ken	↻ A • C
Mou Ko Rai Jin Gou	↶ A • C
Kohô	↯ A • C

Also during Mou Ko Rai Jin Gou

Hien Shippû Kyaku	↶ B • D
Kyokugenryû Ranbu Ken	close ↻ C
Haô Shôkô Ken	→ ↻ A • C
Ryûko Ranbu	↻ ↻ A • C

ROBERT GARCIA

Ryuuchou Kyaku	close ← • → C
Kubikiri Nage	close ← • → D
Ryû Geki Ken	↻ A • C
Ryûga	↯ A • C
Hien Ryuu Jin Kyaku	air ↶ B • D
Hien Shippû Kyaku	↶ B • D
Kyokugenryû Ranbu Kyaku	close ↻ D
Haô Shôkô Ken	→ ↻ A • C
Ryûko Ranbu	↻ ↻ A • C

YURI SAKAZAKI

Tsubame Otoshi	air close ← • ↓ • → C • D
Oni Harite	close ← • → C
Sarento Sage	close ← • → D
Koô Ken	↻ A • C
Kuu Ga	↯ A • C
↳ Ura Kuu Ga	↯ A • C
Hien Senpû Ken	↺ A • C
Hyaku Retsu Binta	close ↻ A
Hyaku Retsu Binta	↻ C
Hien Senpû Kyaku	↺ B • D
Rai Koô Ken	↻ B • D
Haô Shôkô Ken	→ ↻ A • C
Hien Hôô Kyaku	↺ ↻ B • D

LEONA HEIDERN

Heidern Inferno	air close ← • ↓ • → C • D
Killer Bite	close ← • → C
Ordeal Buckler	close ← • → D
Baltic Launcher	← → A • C
Moon Slasher	↓ ↑ A • C
Ground Saber	← → B • D
↳ Gliding Buster	→ D
With D version of Ground Saber	
X Caliber	↓ ↑ B • D
V Slasher	air ↻ ↻ A • C

RALF JONES

- Dynamite Head Butt — close ← • → C
- Northern Lights Bomb — close ← • → D
- Vulcan Punch — A • C tap
- Gatling Attack — ← → A • C
- Kyukoka Badukan Punch — ↓ ↑ A • C
- Kûchû Kyukoka Badukan Punch — air ↻ A • C
- Ralf Kick — ← → B • D
- Super Argentine Back Breaker — close ↻ B • D
- Bari Bari Vulcan Punch — ↻↻ A • C
- Umanori Vulcan Punch — ↻↻ B • D

CLARK STILL

- Death Lake Drive — air close ← • ↓ • → C • D
- Pyramid Driver EX — close ← • → C
- Fisherman Buster — close ← • → D
- Vulcan Punch — A • C tap
- Napalm Stretch — ↻ A • C
- ↳ Flashing Elbow — ↻ A • C
- Rolling Cradle — ↻ A • C
- ↳ Flashing Elbow — ↻ A • C
- Frankensteiner — ↻ B
- ↳ Flashing Elbow — ↻ A • C
- Super Argentine Back Breaker — close ↻ D
- ↳ Flashing Elbow — ↻ A • C
- Ultra Argentine Back Breaker — close ↻↻ C

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ATHENA ASAMIYA

Psychic Shoot	air close ← • ↓ • → C • D
Psycho Ball	↶ A • C
Phoenix Arrow	air ↶ A • C
Psycho Sword	air ↷ A • C
Psycho Teleport	↷ B • D
Psycho Reflector	↶ B • D
Bit Throw	close ← • → C
Psychic Throw	close ← • → D
Shining Crystal Bit	← ↶ A • C
↳ Crystal Shoot	↶ A • C

CHIN GENTSAI

Gou Inshu	close ← • → C
Gyaku Ashi Nage	close ← • → D
Suikan Kan Ou	↷ A • C
↳ Chô Shuu Riku Gyo	→ A • C
↳ Kaiten Teki Kuu Totsu Ken	→ B • D
Hyoutan Geki	↶ A • C
Ryuu Rin Hou Rai	↷ A • C
Bogetsu Sui	↶ B • D
↳ Ryuu Ja Hanhou	↑ B
↳ Rigyo Hanhou	↑ D
Kaiten Teki Kuu Totsu Ken	↷ B • D
Gou Ran Enpou	↷ ↷ A • C

SIE KENSOU

Hakkei	close ← • → C
Tomoe Nage	close ← • → D
Chô Kyuu Dan	↶ A • C
Ryu Ren Ga Chi Ryuu	↷ A
Ryu Ren Ga Ten Ryuu	↷ C
Ryuu Gaku Sai	↷ B • D
Ryuu Sou Geki	air ↶ A • C
Shin Ryuu Seiou Kyaku	↷ ↷ B
Shin Ryuu Tenbu Kyaku	↷ ↷ D

KIM KAPHWAN

Kubi Kiwame Otoshi	close ← • → C
Sakkyaku Nage	close ← • → D
Kuu Jasin	↓ ↑ A • C
Han Getsu Zan	↶ B • D
Hishô Kyaku	air ↷ B • D
Ryûsei Raku	← → B • D
Hi En Zan	↓ ↑ B • D
Hôô Kyaku	↶ ↙ → B • D

CHANG KOEHAN

Dai Hakai Nage	close ← • → C
Kusari Jime	close ← • → D
Tekkyu Dai Kaiten	A • C tap
Tekkyu Funsai Geki	← → A • C
Tekkyu Hen Zan	↓ ↑ B • D
Tekkyu Dai Bousou	↶ ↷ A • C

CHOI BOUNGE

Zujou Sashi	close ← • → C • D
Kaiten Hi En Zan	← → A • C
Tatsumaki Shipû Zan	↓ ↑ A • C
↳ Houkou Ten Kan	any direction A • B • C • D
Hishô Kyaku	air ↷ B • D
Hishô Kuu Retsu Zan	↓ ↑ B • D
↳ Houkou Ten Kan	any direction A • B • C • D
Senpû Hi En Shitotsu	← → B • D
↳ Houkou Ten Kan	any direction A • B • C • D
Shin! Chouzetsu Tatsumaki Shikuu Zan	↶ ↷ A • C hold

You can hold A or C then move with ← or →

KASUMI TODOH

- Mukade Tatami — close ← • → C
- Katasumuri Gake — close ← • → D
- Kasane Ate — ↷ A • C
- Mid-Air Kasane Ate — air ↷ A • C
- Shiro Yamado — ↶ A • C
- Messhin Mutou — counter ↷ B
- Sasshou Inshuu — counter ↷ D
- Tatsumaki Souda — close ↶ C
- **Cho Kasane Ate** — ↷ ↷ A • C hold

MAI SHIRANUI

- Yume Sakura — air close ← • ↓ • → C • D
- Shiranui Gou Rin — close ← • → C
- Fuusha Kuzushi — close ← • → D
- Kachôsen — ↷ A • C
- Ryuuenbu — ↶ A • C
- Hisho Ryu En Jin — ↯ B • D
- Chijou Musasabi no Mai — ↻ A • C hold
- hold A • C to attack
- Kûchû Musasabi no Mai — air ↶ A • C
- Hissatsu Shinobibachi — ↷ B • D
- **Chô Hissatsu Shinobibachi** — ↶ ↷ B • D

KING

- Hold Rush — close ← • → C
- Hook Buster — close ← • → D
- Surprise Rose — ↯ A • C
- Venom Strike — ↷ B • D
- Double Strike — ↷ ↷ B • D
- Trap Shot — ↯ B • D
- Tornado Kick — ↻ B • D
- Mirage Kick — ↻ B • D
- **Illusion Dance** — ↷ ↻ B • D

IORI YAGAMI

Sakahagi	close ← • → C
Saka Sakahagi	close ← • → D
108 Shiki: Yami Barai	↻ A • C
127 Shiki: Aoi Hana	↺ A • C x3
100 Shiki: Oni Yaki	↺ A • C
212 Shiki: Koto Tsuki In	↻ B • D
Kuzu Kaze	close ↻ C
Kin 1201 Shiki: Ya Otome	↺ ↻ A • C

MATURE

Death Blow	close ← • → C
Back Rush	close ← • → D
Death Row	↺ A • C
Can be followed twice in succession	
Despair	↻ A • C
Decide	↻ A • C
Metal Massacre	↺ B • D
Heaven's Gate	↺ ↻ B • D

VICE

Death Blow	close ← • → C
Back Rush	close ← • → D
Outrage	↺ B • D
Ravenous	air ↺ B • D
Decide	↻ A • C
Gore Fest	close ↻ → C
Negative Gain	close ↻ ↻ C

GEESE HOWARD

- Katate Nage — close ← • → C
- Shinkuu Nage — close ← • → D
- Reppûken • Double Reppûken — ↓↗ A • C
- Shipû Ken — air ↓↙ A • C
- Hisshou Ni Chirin Zan — ↓↘ A • C
- Jaeiken — ↶ A • C
- Jôdan Atemi Nage — counter ↷ B
- Chudan Atemi Uchi — counter ↷ D
- **Raging Storm** — ↙ ← ↘ ↶ ↘ A • C

WOLFGANG KRAUSER

- Cliff Hanger Drop — close ← • → C
- Kaiser Driver 91 — close ← • → D
- High Blitz Ball — ↶ A • C
- Low Blitz Ball — ↙ B • D
- Leg Tomahawk — ↓↗ B • D
- Lift Up Blow — close ↶ → C
- Kaiser Dual Sobal — ↷ B • D
- Kaiser Kick — ↓↘ B • D
- **Kaiser Wave** — → ↷ A • C

MR. BIG

- Million Dollar Buster — close ← • → C
- High Lift Throw — close ← • → C
- Drum Shot — A • C tap
- Ground Blaster — ↓↗ A • C
- California Romance — ↓↘ A • C
- Cross Diving — ↶ A • C
- Spinning Lancer — ↷ B • D
- **Blaster Wave** — ↓↷ A • C

CHIZURU KAGURA

Rei Getsu — close ← • → C

Kaiten — close ← • → D

100 Katsu: Tenjin no Kotowari — ↻ A • C

212 Katsu: Shinsoku no Norito — ↻ A • B • C • D

↳ **212 Katsu: Shinsoku no Norito Ten Sui** — ↻ A • B • C • D

Must use same button of 212 Katsu: Shinsoku no Norito

108 Katsu: Tamayura on Shitsune — ↻ A • C

Ichimen Ikkatsu San Rai no Fui Jin — ↻ ↻ A • C

Ichimen 85 Katsu Reigi no Ishizue — ↻ ↻ B • D

GOENITZ

Meifu no Mon — close ← • → C

Soukatsu Satsu — close ← • → D

Yonokaze — ↻ A • B • C • D

Hyouga — ↻ B • D

Wanpyou Tokobuse — ↻ A

Wanpyou Mametsu — ↻ C

Yamidoukoku — close ↻ ↻ C

Can be done at anytime

Shinyaotome - Mizuchi — ↻ ↻ A • C

Can be done at anytime

Shinyaotome - Jissoukoku — ↻ ↻ A • C